The Church of Holy Cross is conceived and designed as an abstraction over the open horizontal landscape around Jyllinge. The building is built in glassfibre composites and appears translucent.

Homogenous surfaces with changing angles
The rooms in the building are designed with regard to the church's functions and the changing character of the skylight. The idea was to let homogenous surfaces change in angles and planes and thereby create light, shadow, heaviness, lightness and transparency inside and outside.

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All materials by the architects.